

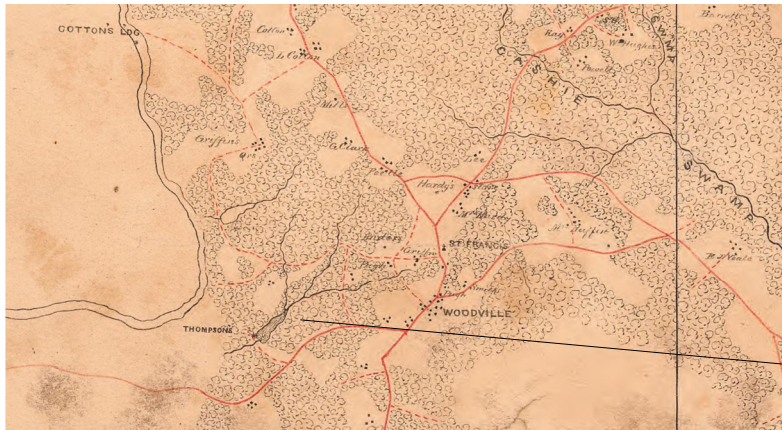
Some complications of mapping Patents...

A colonial era "Patent" was the instance where and when land was converted to a commodity that could be owned and sold. Indigenes could never come to terms with that reality. Castletrash* would hand over a Patent in exchange for a promise to pay them rent forever. If you did not pay the rent, they took the Patent back.

The term Patent today has lost it's original meaning and has become vague and mysterious... much like the term militia. If you were between the ages of 16 and 60 in Colonial days, you knew exactly what a militia was. If you did not show up to play on militia days then you were fined or placed into stocks until you did play. Force, at the point of a gun is the currency of castletrash. Today, all the Patents have been divvied out... and castletrash collects its rent.

There has to be a rational, reasonable and at best, a provable place to put a Patent on a map. What I look for initially, is what I call an "Anchor Point". That is a place that cannot be doubted... it can be used with confidence to base other patents around it. Each patent in a grouping supports the other patents in the group. The idea is to eventually create an accurate map of the past.

1863
Civil War era
maps



The disappearing past...

modern
Flag Run Gut/
Jumping Run
Colonial

both Jumping Run
and Flaggy Run
have disappeared

Flaggy Run
Colonial

There are smaller examples of
creeks that have fallen by the
way side:
Alligator Marsh
Village Swamp
little Roquist

I note the older Flaggy Run has
all but been plowed into non
existence... it is but a ditch now.
(A mill was once powered by
the pond and waterway)

